

RFYC Club Race Officer

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- 5 After the start**
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Race Officer Duty - Preparation

⌘ Race-day minus 5

- ☑ Re-read Racing Rules -
 - ☑ Part 3
 - ☑ Racing Signals

- ☑ Re-read Club Sailing Instructions

⌘ Race-day minus 1

- ☑ Check weather forecasts - get a picture of what is happening, fronts etc
- ☑ If bad weather is predicted then speak to Sailing Secretary for guidance

Before the Start

⌘ Start minus 1.5 hours

- ☒ Arrive at club with latest forecast
- ☒ Note wind direction and strength at club
- ☒ From forecast and current observation predict wind strength and direction at start-time
- ☒ If too strong / too light prepare to postpone on shore
- ☒ Accept and decide on any white-sail requests

Before the Start

⌘ On Royal Forth

- ☒ Prepare flags on halyards
- ☒ Prepare recording sheets and pens / pencils
- ☒ Check sound signals work
- ☒ Check VHF radio is on
- ☒ Check clock is working
- ☒ Allocate Roles →
- ☒ Head out to starting area
- ☒ Select an appropriate course for the wind strength/ direction
- ☒ Display the course number
- ☒ For Fleet racing, decide on start sequence
- ☒ Lay the start line
- ☒ Decide whether to postpone

- ☒ Race Officer - responsible for decision-making and safety
- ☒ Deputy (Assistant) Race Officer
- ☒ Timekeeper
- ☒ Visual signals
- ☒ Sound signals
- ☒ Recorder

Postponement signals

⌘ Rule 27.3





“Before the starting signal, the race committee may for any reason *postpone* (display flag AP, AP over H, or AP over A, with two sounds) or *abandon* the race (display flag N over H, or N over A, with three sounds).”



⌘ Postpone for an indeterminate time

⌘ Postpone for a definite time

⌘ Postpone and go ashore












⌘ Postpone to another day





















When displayed	Flags	Sound	Meaning
Decision to postpone	 AP Remove any other starting flags that may have been flying	 2 sound signals	Races not started are <i>postponed</i> . The warning signal will be made 1 minute after removal unless at that time the race is <i>postponed</i> again or <i>abandoned</i> .
End of postponement	 ↓	 1 sound signal	The new starting sequence will commence in 1 minute
















Decision to postpone and go ashore	 AP over H Remove any other starting flags that may have been flying	 2 sound signals	Races not started are <i>postponed</i> . Further signals ashore.
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Starting signals

- ⌘ All-classes start
- ⌘ Fleet starts – combined start
- ⌘ Fleet starts – separate starts
- ⌘ Individual recall
- ⌘ General recall

Time to start	Warning Flag	Preparatory Flag	Sound	Flags showing
-5 minutes	 Numerals 9			
-4 minutes		 Flag P		
-1 minute		 Flag P		
Start	 Numerals 9			 None

Time to first start	Warning Flags	Preparatory Flag	Sound	Flags showing
-6 minutes	 Numerals 1			
-4 minutes		 Flag P		
-1 minute		 Flag P		
First start	 Numerals 1  Numerals 3  Numerals 5			
+1 minute		 Flag P		
Time to first start	Warning Flags	Preparatory Flag	Sound	Flags showing
-4 minutes		 Flag P		
+5 minutes	 Numerals 3  Numerals 5			 None

Time to start	Warning Flags	Preparatory Flag	Sound	Flags showing
-5 minutes	 Numerals 1  Numerals 3  Numerals 5			
-4 minutes		 Flag P		
-1 minute		 Flag P		
First start	 Numerals 1  Numerals 3  Numerals 5			 None

After the Start

⌘ To remain in control of the race, the Race Officer must regularly monitor:

☒ Safety

- ☒ Monitor weather conditions
- ☒ Any boats in need of assistance?

☒ Time to go

- ☒ calculate the approximate finishing time for the first and last boat
- ☒ compare this time with the time limit, and preparing to shorten course or abandon as necessary (See rule 32)

☒ Recording

- ☒ ensure that recorders have positions of each boat at end of each round
- ☒ keep track of first and last boat in each fleet

☒ Prepare for finish

- ☒ Move Royal Forth to finish mark (or shorten course mark)
- ☒ Lay finish line

Shorten or Abandon? – Rule 32

⌘ 32 SHORTENING OR ABANDONING AFTER THE START

- ⌘ 32.1 “After the starting signal, the race committee may shorten the course (display flag S with two sounds) or abandon the race (display flag N, N over H, or N over A, with three sounds),
 - (a) because of foul weather,
 - (b) because of insufficient wind making it unlikely that any boat will finish within the time limit,
 - (c) because a mark is missing or out of position, or
 - (d) for any other reason directly affecting the safety or fairness of the competition.

In addition, the race committee may shorten the course so that other scheduled races can be sailed, or abandon the race because of an error in the starting procedure. However, after one boat has sailed the course and finished within the time limit, if any, the race committee shall not abandon the race without considering the consequences for all boats in the race or series.”

Shorten or Abandon? – Rule 32

⌘ 32 SHORTENING OR ABANDONING AFTER THE START

- ⌘ 32.2 “If the race committee signals a shortened course (displays flag S with two sounds), the finishing line shall be,
 - (a) at a rounding mark, between the mark and a staff displaying flag S;
 - (b) a line the course requires boats to cross; or
 - (c) at a gate, between the gate marks.

The shortened course shall be signalled before the first boat crosses the finishing line.”


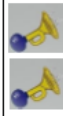
Shorten course or abandonment signals


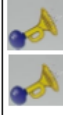
⌘ Shorten for all-classes


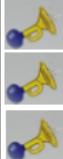


⌘ Shorten for selected classes



⌘ Abandon and re-sail

⌘ Abandon and go ashore

When displayed	Flags	Sound	Meaning
Decision to shorten course for all classes	 S		All races are shortened

When displayed	Flags	Sound	Meaning
Decision to shorten course for some classes	 S plus relevant class flag(s) e.g. Numeral 5		Races for the indicated classes are shortened

When displayed	Flags	Sound	Meaning
Decision to abandon	 N Remove any other starting flags that may have been flying		All races that have started are abandoned. Return to the starting area. The warning signal will be made 1 minute after removal unless at that time the race is <u>abandoned</u> again or <u>postponed</u> .
End of abandonment	 N		The new starting sequence will start in 1 minute

When displayed	Flags	Sound	Meaning
Decision to abandon and go ashore	 N over H Remove any other starting flags that may have been flying		All races are <u>abandoned</u> . Further signals ashore.